# General

## Summary

* + 1. This Section specifies scope of work and unit rates of measure for each Unit Price item identified below.
       1. Reference Appendix – Unit Price Schedule for pricing for each Unit Price item, for the Project.
    2. The Work of this Section includes, but is not limited to the following:
       1. Unit Prices – schedule of items;
       2. Estimated quantities for Unit Prices;
       3. Unit of measure of Unit Prices.

## Unit Prices – schedule of items

**RoD SPEC NOTE:** Provide the following information for each Unit Price item on the Project, within the Chart below:

- Section number and name which references the Unit Price;  
- Description / Reason why we are requesting the Unit Price  
- Estimated Quantity **(Purchasing Bylaw requires a Quantity for bidding)**  
- Unit of Measure.

| **No.** | **Section Reference** | **Description / Reason** | **Estimated Quantity** | **Unit of Measure** |
| --- | --- | --- | --- | --- |
| 1) |  |  |  |  |
| 2) |  |  |  |  |
| 3) |  |  |  |  |
| 4) |  |  |  |  |
| 5) |  |  |  |  |

## Measurement for payment of Unit Prices

**RoD SPEC NOTE:** Delete the following articles not required on the Project.

* + 1. Payment for excavation is be based on the measured volume, in cubic metres, excavated within the limits of the excavation only, excluding any over-break or over-excavation.
    2. Payment for concrete is based on the measured volume, in cubic metres, actually placed.
    3. Payment for hot mix asphalt is based on weigh tickets accepted on site by the Consultant.
    4. Payment for granular material is based on the measured volume, in cubic metres, placed within the limits of the excavation only and not that placed to backfill over-break or over excavation.

## Basis of payment for Unit Prices

* + 1. The Unit Price for each item in Appendix - Schedule of Unit Prices shall be full compensation for all labour, equipment and materials for compliance with the scope of work specified for that Unit Price item.

# Products – not used

# Execution – not used

End of section